

Blending Design Thinking and Design-Based Research

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<https://tinyurl.com/CCLI2018>



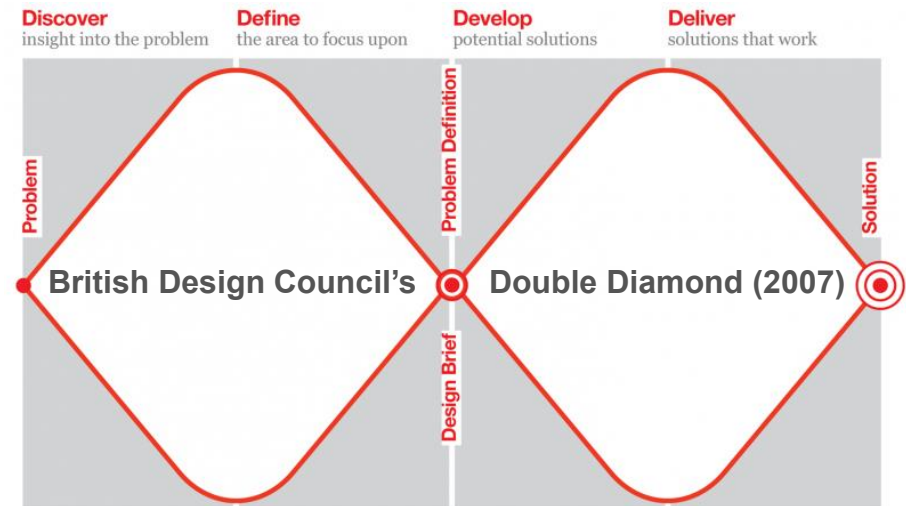
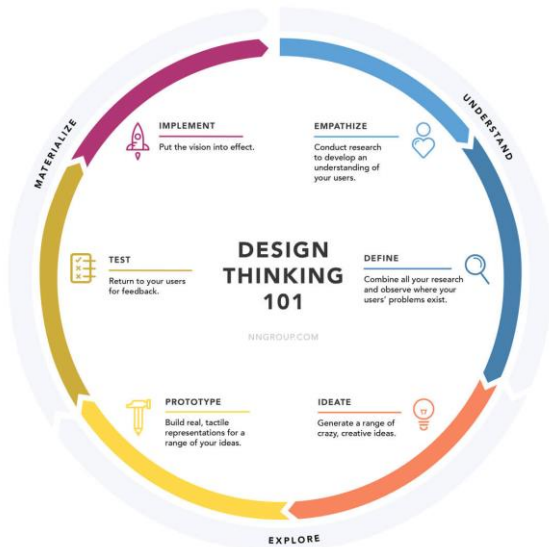
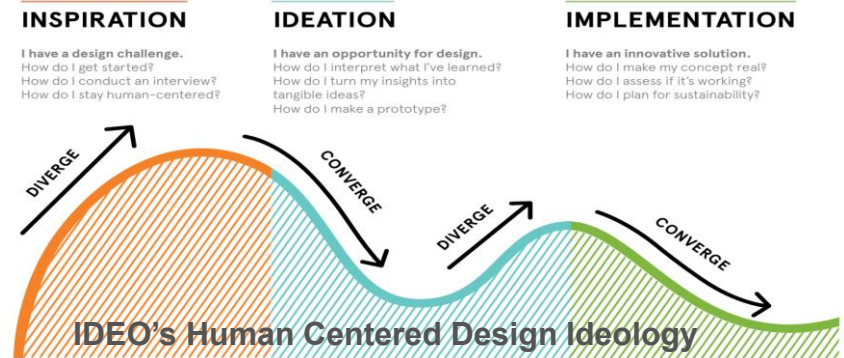
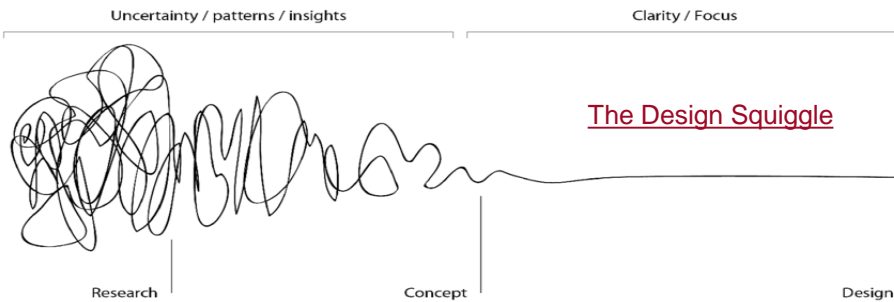
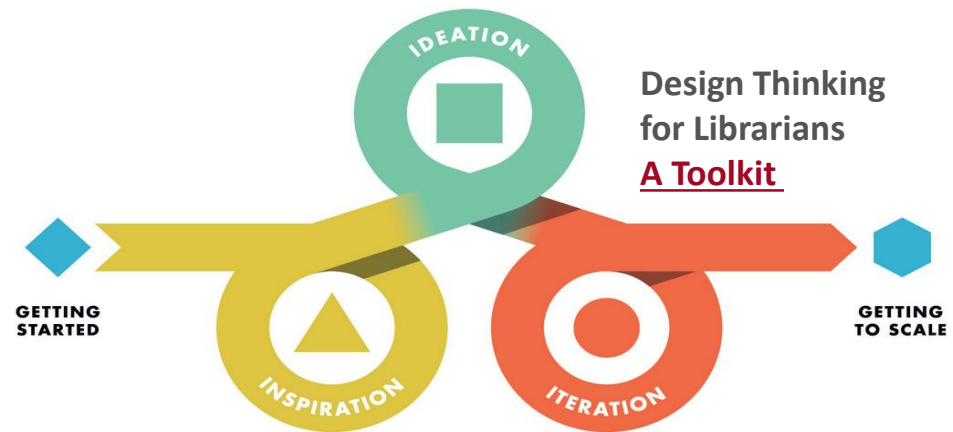
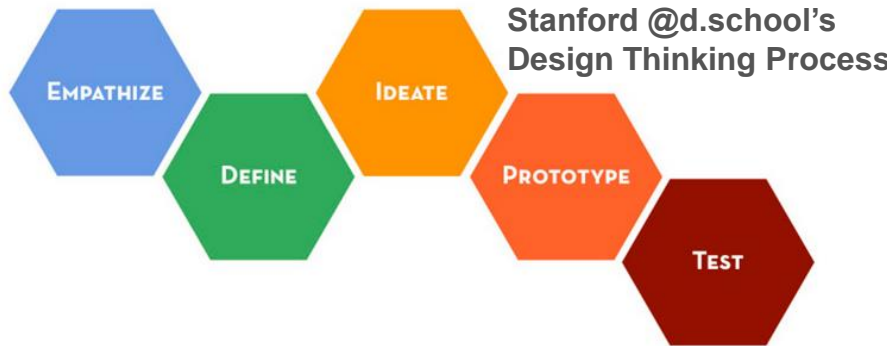
<https://www.td.org/events/learnnow-design-thinking>

Presentation Objectives

After this session you will be able to:

- Define design thinking (DT) and design-based research (DBR)
- Through a case study learn how DT & DBR could intersect
- Articulate your own instructional problem to attack with a design thinking process
- Begin to develop a design-based research plan to gather data about that problem.
- Share their planning ideas with peers for feedback

What is Design Thinking?



<https://designshack.net/articles/business-articles/thinking-about-design-thinking-is-it-important/>

What is Design-Based Research (DBR)?

Design & Development Research

Research on design carried out with the aim of establishing an empirical basis for the creation of instructional and non-instructional products and tools or new and enhanced models that govern their development.

Design-based research

The design component of research is a vehicle or stimulus for investigating another phenomenon, learning in particular.

Variations of Design Research

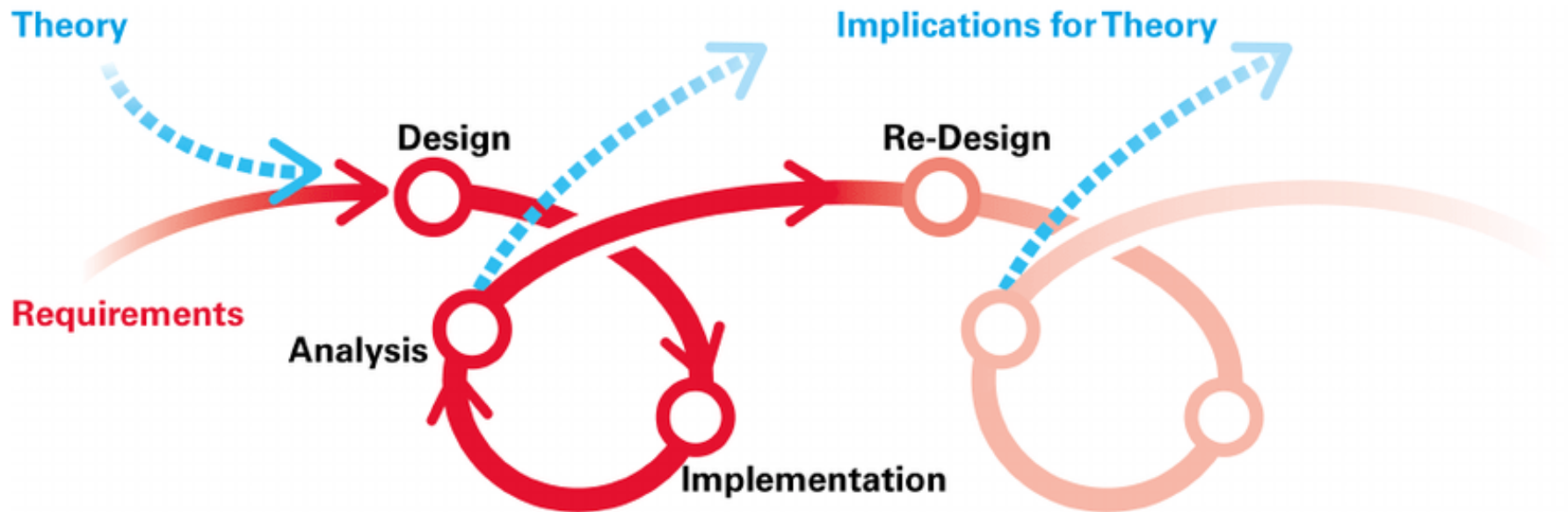
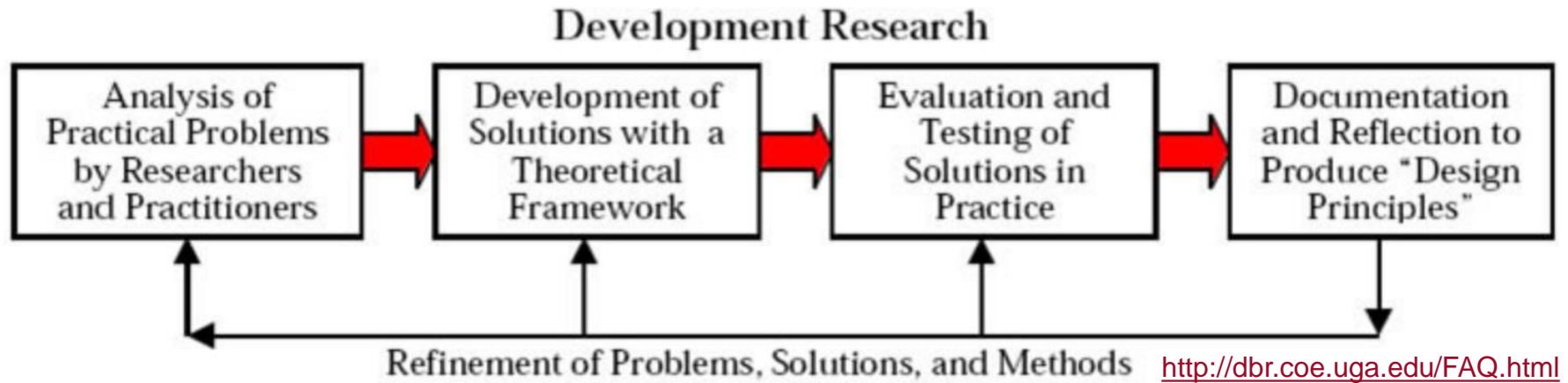
Research in Design

Sometimes called analysis and formative evaluation (includes usability tests, audience analysis, focus groups).

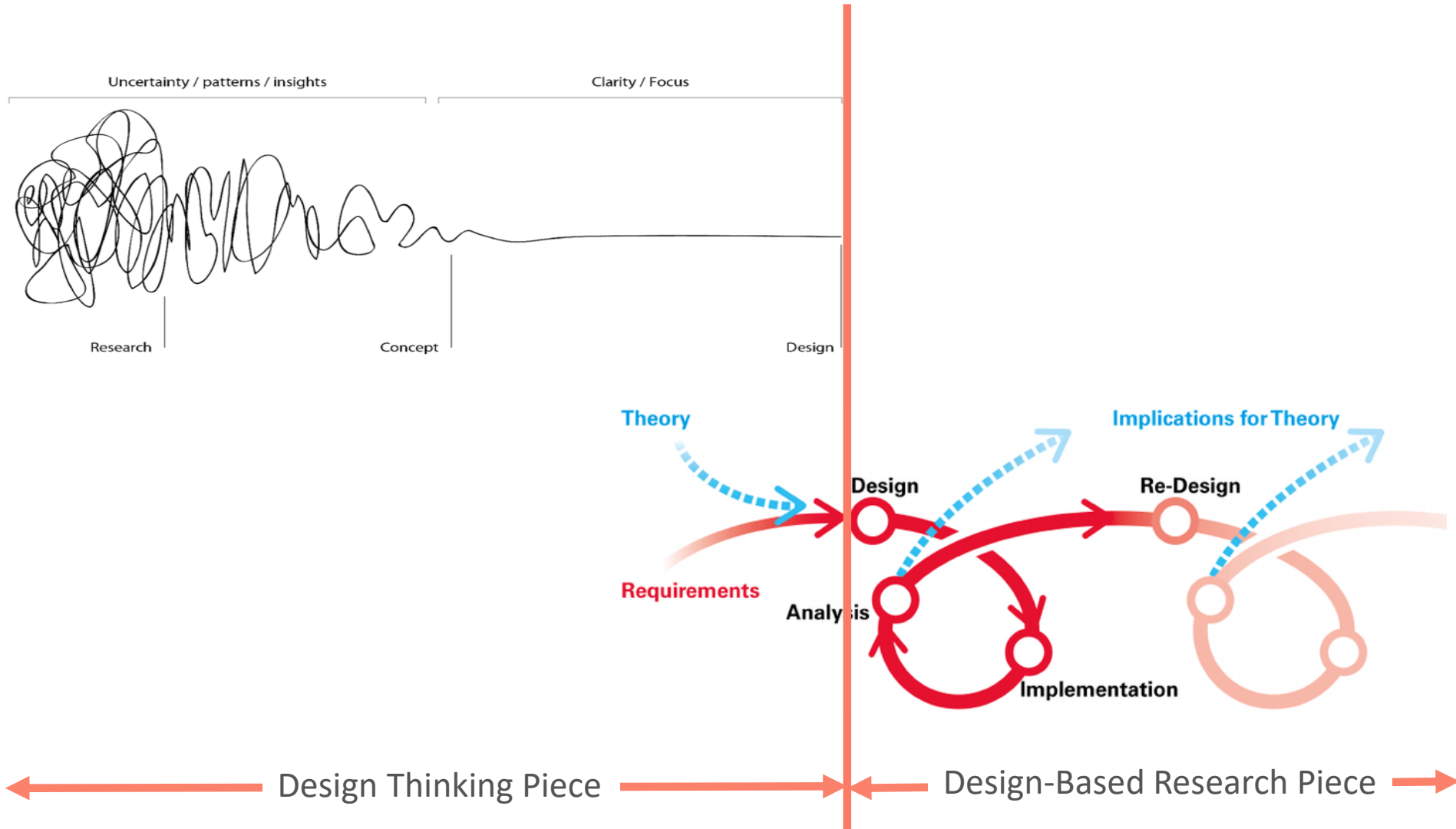
Research on Design

A form of research that follows a social science model in which a naturally occurring phenomenon (like the act of designing, or the product of design) is studied to answer questions like, "What activities make up designing?"

What is Design-Based Research?



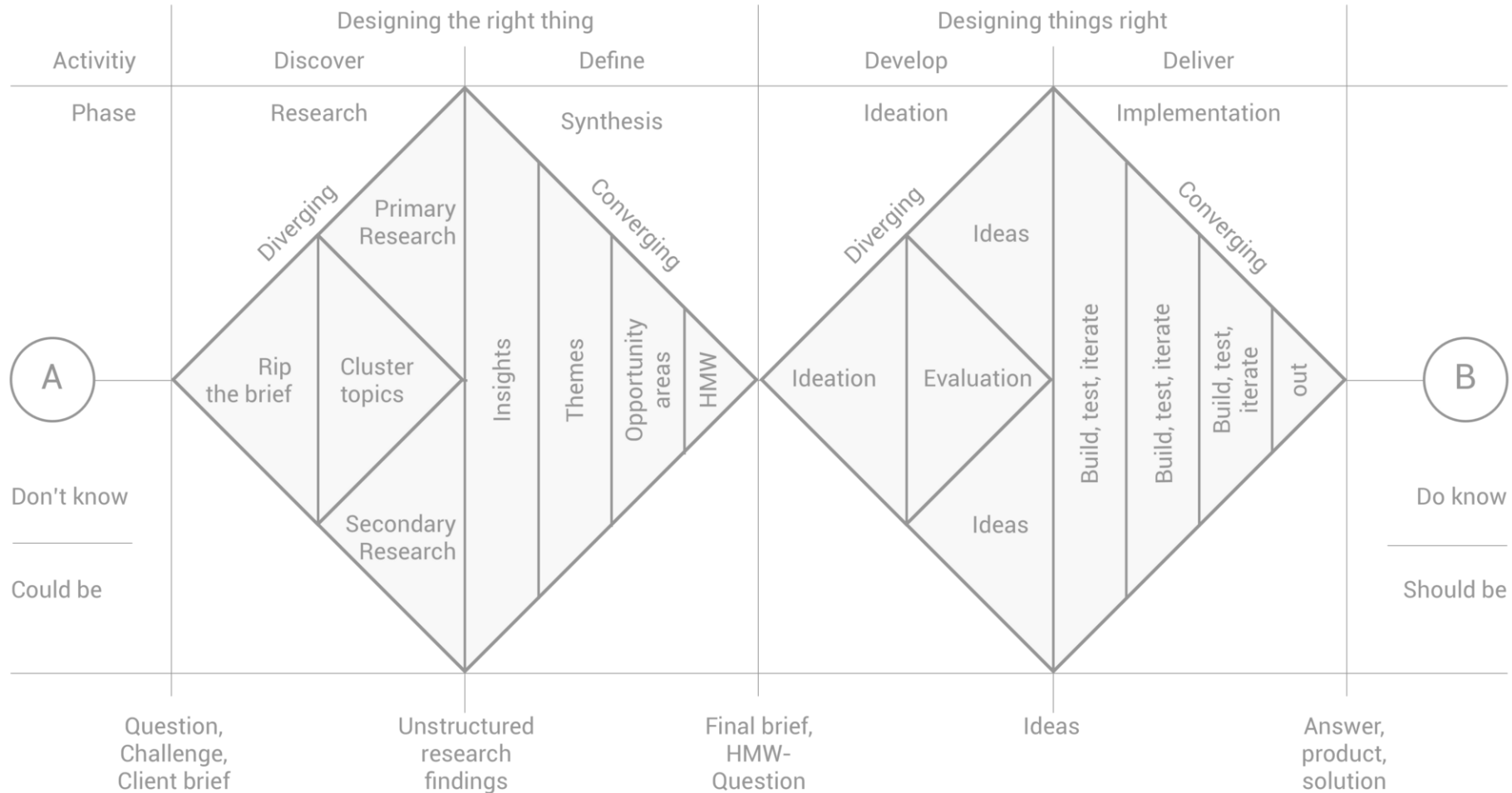
Where does DT & DBR intersect?



Why Use DT & DBR?

- Visualization of the bigger picture
 - Connecting theory (ideas) and practice (application)
 - Isolate a problem and try out solutions
- Focuses on the user and affective attitudes of learning
- Can implement change in smaller increments, faster
 - Less risk
- Changes the way decisions are made – on evidence
- Helps to build a research-based culture around instruction
 - Grounded in solid instructional design and research principles

Designing the right thing AND Designing things right

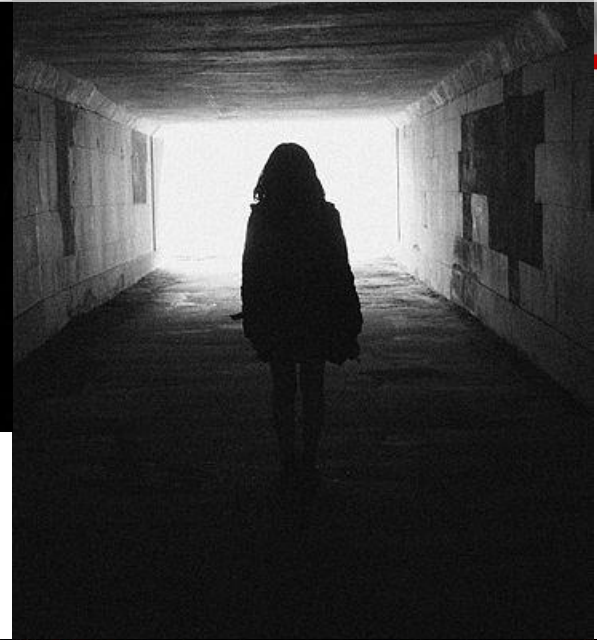


What design challenges(s) or problem do you have?

Think – Pair – Share Activity #1

- Take a few minutes to think about your instructional problems
- Share your problem with a peer
 - Brainstorm some ideas
 - Talk about possible literature connections to your problem
- Record you ideas, brainstorming, discussion on your handout
- Share back some ideas

Trying to Understand & Empathize



Reflect on Engagement Strategies

1. Students Engaged With **the Content**

Big Course Questions and Concepts

- Cognitive activities (Critical Thinking)
- Metacognition
- Reflection

2. Students Engaged in the **Learning Process**

- Methods
- Classroom Activities

3. Students Engaged in the **Learning Context**

- Online vs. F2F environment
- Authentic learning experience
- Interdisciplinary or group projects

“Significant Learning” (Fink, 2003),

Is your problem related to how students ...

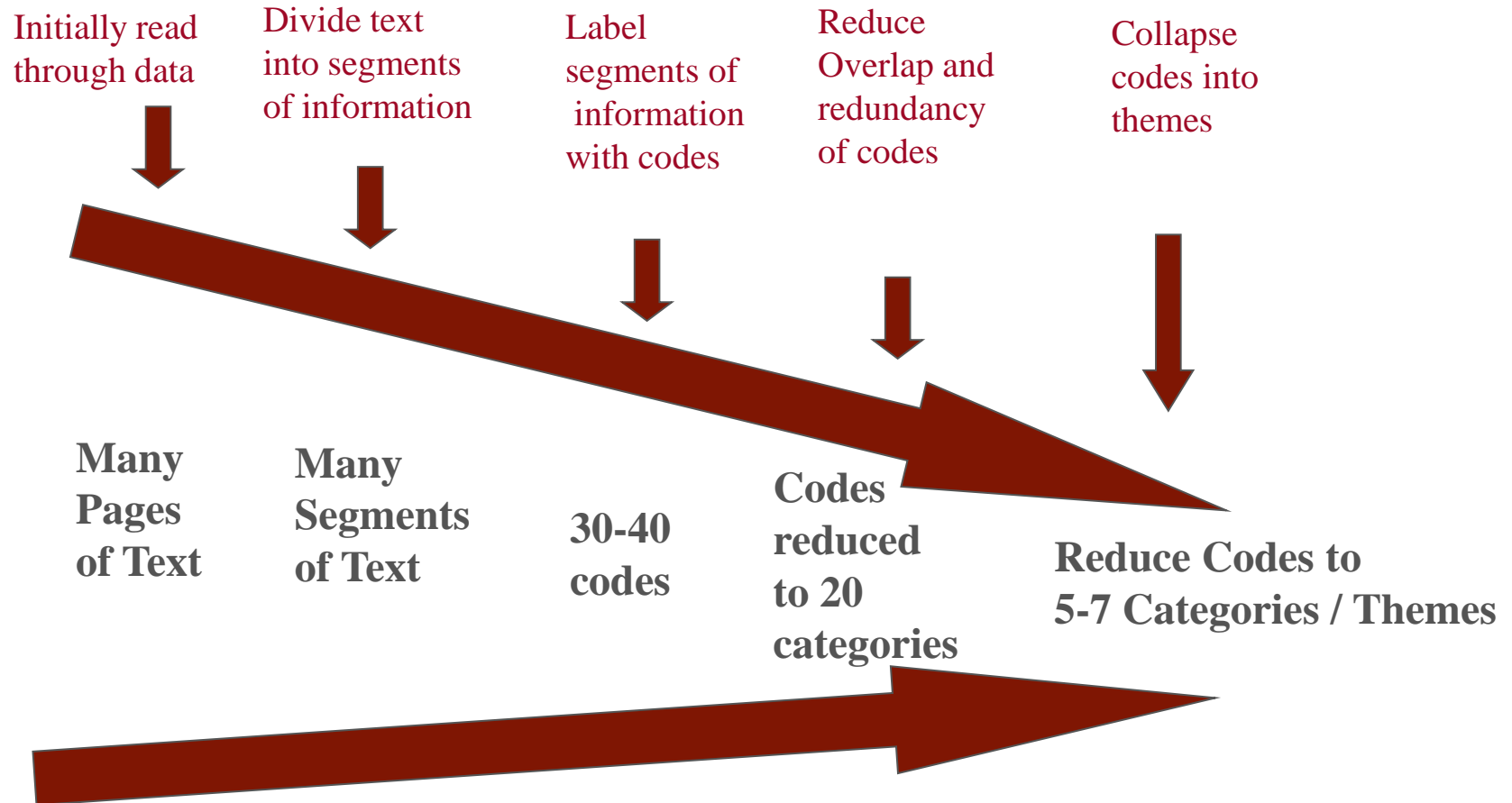
- **Understand and remember** the key concepts, terms, relationship, etc.
- Know how to **use** the content
- Are able to **relate** this subject to other subjects
- Understand the **personal and social** implications of knowing about this subject
- **Value** this subject and further learning about it
- Know how to **keep on learning** about this subject, after the course is over

Pilot Survey Questions (3 classes / n= 57)	Means of Pre-Survey	Mean of Post-Survey
1. General comfort level with research and using library resources	3.0	3.2
2. Understanding the information seeking and research process	3.3	3.7
3. Comfort level with web-based research (ex Google & websites)	4.1	4.3
4. Using the Usearch library catalog	2.2	3.3
5. Comfort level using keywords	3.7	4.1
6. Knowing how to find a book in the library stacks	2.4	3.3
7. Knowing where to get help with research	2.8	3.9
8. Comfort level with using IBISworld database	1.6	3.1
9. Comfort level getting help in the future	3.0	3.7
10. Comfort level finding list of business databases	2.1	3.8
9. Overall survey pre/post means	2.6	3.6

Survey Questions (n = 834)	Means of Pre-Survey	Mean of Post-Survey
1. General comfort level with research and using library resources	3.0	3.6
2. Understanding the information seeking and research process	3.3	3.9
3. Comfort level with web-based research (ex Google & websites)	4.2	4.4
4. Using the Usearch library catalog	2.5	3.5
5. Comfort level using keywords	3.6	4.1
6. Knowing how to find a book in the library stacks	2.5	3.2
7. Knowing where to get help with research	3.0	3.9
8. Know what a citation is and using citations	3.8	4.3
Overall survey pre/post means	3.0	3.6

Four Categories of Comments	Pre-survey Question	Post Survey Questions	Total # of Codes by Category
Learning about library research sources and services	128 (43.1%)	169 (56.9%)	297 (100%)
Valuing library resources	89 (50.9%)	86 (49.1%)	175 (100%)
Becoming a more efficient/effective researcher	104 (74.3%)	36 (25.7%)	140 (100%)
Other library resources, tools and support	38 (31.4%)	83 (68.6%)	121 (100%)
Expressing anxiety and needs	40 (62.5%)	24 (37.5%)	64 (100%)
Total # of Codes by Survey	399	398	797

“Winnowing Down”: Data Reduction in the Qualitative Process



Activity #2

What type of data would you need to collect about your instructional problem to know how to solve your problem or make a difference?

- What type of data?
 - Qualitative / Quantitative
 - Survey / Interview
- How would you collect your data? When?

The ARCs Model (Keller, 2009)

1. **Attention:** Perceptual arousal (Surprise) or Inquiry arousal (Curiosity)
2. **Relevance:** Use familiar concrete language and examples relevant to them
3. **Confidence:** Help students understand their likelihood for success
4. **Satisfaction:** Make learning rewarding or satisfying

Re-design: Top 5 Strategies

1. Get Organized: Develop a Research Toolbox

- Library tools, Box, citation management tools, UGCloud for shared writing and presentations, Scholar connection

2. Go Broad to Start

- Use Google, Google Scholar, & library catalog to do a broad search
- Find keywords and subtopics to narrow searches
- Do concept maps to identify and link subtopics and keywords
- Identify different types of resources & evaluate sources

3. Dig Deeper

- Delve deeper into scholarly databases
- Explore discipline specific and scholarly resources

4. Mine What You Find

- Utilize reference lists from those good articles
- Investigate Google scholar profiles and Cited By for seminal authors
- Use Excel or Evernote to track lists of relevant journals, keywords etc.

5. Ask for Help

- I provide my contact info, liaison list, chat and email, writing center information, liaison information etc.

7 Research Based Principles

1. Students' **prior knowledge** helps / hinders new learning
2. How students **organize knowledge influences how they learn and apply** what they know.
3. **Motivation** determines, directs, and sustains what students do to learn.
4. To develop mastery, students must **acquire component skills, practice integrating them**, and know when to apply what they have learned

Ambrose, S. A., Bridges, M. W., DiPietro, M., Lovett, M. C., & Norman, M. K. (2010). How learning works: Seven research-based principles for smart teaching. John Wiley & Sons.

HOW
LEARNING
WORKS

7 Research-Based Principles
for Smart Teaching

Susan A. Ambrose

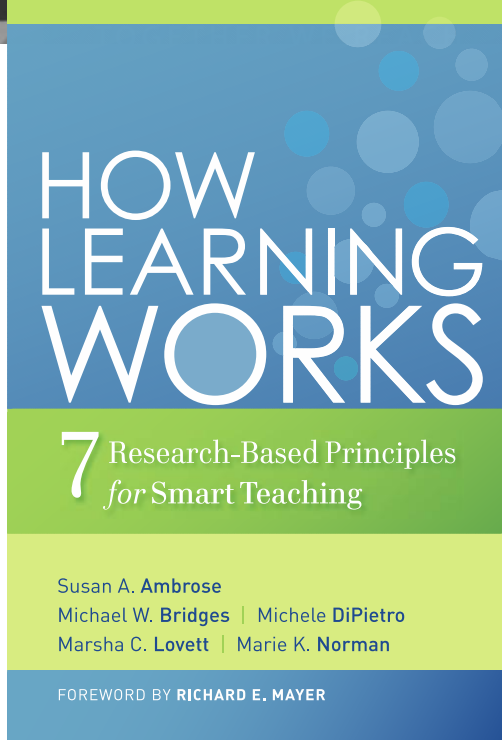
Michael W. Bridges | Michele DiPietro

Marsha C. Lovett | Marie K. Norman

FOREWORD BY RICHARD E. MAYER

7 Research Based Principles (cont.)

5. **Goal-directed practice**, coupled with **targeted feedback**, enhances the quality of learning.
6. Students' current level of development **interacts with the social, emotional, and intellectual climate** of the course to impact learning.
7. To become self-directed learners, students must **learn to monitor and adjust their approaches** to learning.



Ambrose, S. A., Bridges, M. W., DiPietro, M., Lovett, M. C., & Norman, M. K. (2010). How learning works: Seven research-based principles for smart teaching. John Wiley & Sons.

Wrap Up

- Help students learn how to learn, provide support, and information about the process
 - Explain why you teach the way you do
- Guide students in reflection on their own change in learning, thinking, and perspectives
 - Reflections, and formative feedback
- Gather continual formative data across the course experience and make adjustments as needed to meet personal needs of faculty and students

Activity #3 – Wrap Up Reflection Record a few steps that you will take to get started on using design thinking and design based research

Step 1: Discover Phase

- Brainstorm about your problem

Step 2: Define Phase

- Look at the literature
- Collect data

Step 3: Develop Phase

- Design or redesign your instruction

Step 4: Deliver Phase

- Teach and collect more data on how it goes

References

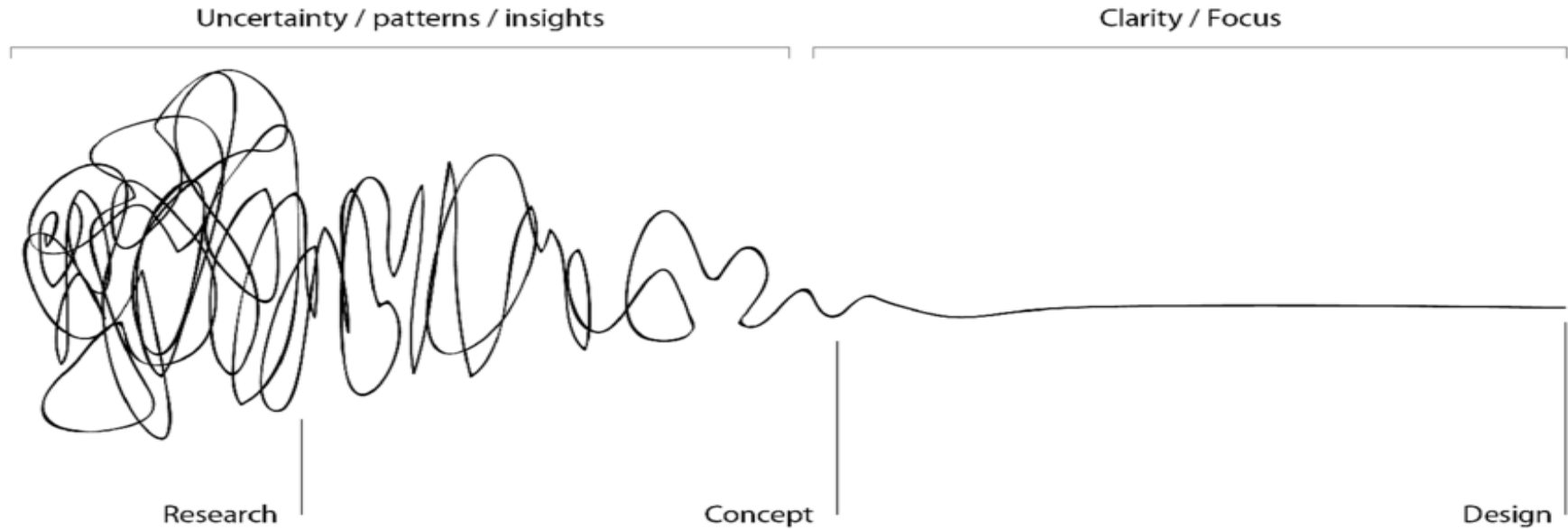
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Questions?



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